Bronze Age Wars Version 1.01

ReadMe

This update adds in 2 sets of battles covering the campaigns of Ramesses II Egyptian Pharaoh and the Assyrian king Sennacherib. To start a campaign, you play the battle numbered '1' (eg Egyptian_Army_Campaign1.cmp) first then '2' and finally '3'. There are 3 sequential battles in each campaign.

Version 1.01 provides an update to the Ancient Warfare Manual (Version 8) and addresses a bug with the 3D view on one of the units showing 2 images overlapping – now corrected.